

English



Year 2

Term: Autumn 2 —2023



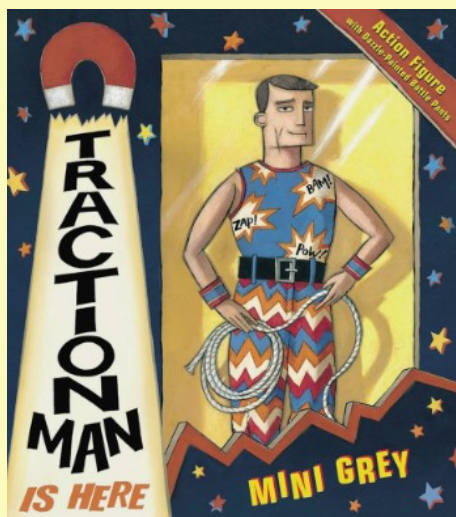
“Our community, growing
and learning together with Christ”

Maths

Traction Man

by Mini Grey

Do your toy animals need rescuing from evil pillows? Are your dolls in danger of being buried alive? Traction Man always saves the day with aplomb. One day, though, his confidence takes a severe knock when Granny knits him an all-in-one green wool outfit with matching cap. Transformed in an instant from combat cool to sartorial nightmare, can Traction Man ever be a superhero again?



The children will use and explore this text to write their own *stories* using good word choices to create *narratives* with clear punctuation and simple structures. We shall also be exploring *recounts* through our exciting Animal Man visit.

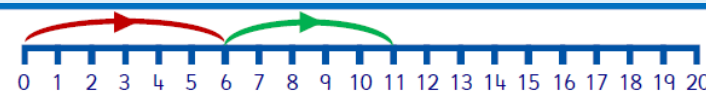
Skills: To write effective sentences using: capital letters, full stops, question marks, finger spaces and co-ordinating conjunctions (for, and nor, but, or, yet, so).

Spelling Focus: // sound spelt: ‘-le’, ‘-el’, ‘-il’ and ‘-al’. /igh/ sound spelt with ‘-y’. Adding ‘-ies’ to nouns and verbs.

Fluently +/- within 10:

Pupils practise addition and subtraction strategies as required.

$$6 + 5 = 11$$



+/- of Two-digit numbers:

Add and subtract one to and from a two-digit number.

Add and subtract one from any two-digit number.

Use a part-part-whole model to represent addition and subtraction.

Use number bonds to ten to add a single-digit number to a two-digit number.

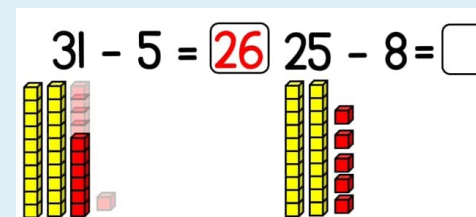
Use number bonds to ten to subtract a single-digit number from a two-digit number.

Use knowledge of ‘make ten’ to add/subtract a one-digit number to/from a two-digit number.

Solve problems using knowledge of addition and subtraction.

Find ten more or ten less than a two-digit number.

Use number facts to add a multiple



Art

Painting and mixed Media:
 Life in Colour
 Naming primary and secondary colours.
 Different textures in collage work.



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Computing

Computing systems and networks: improving mouse skills, logging in, click and drag.
Programming: algorithms, bee-bot.
Data handling: databases.

D.T.

Mechanisms:
 Making a Moving Monster Toy
 Create and assemble a moving monster with functional linkages.

Geography

Continents and Oceans:
 Describing where different continents are located.
 Spotting the physical and human features of a continent. Sharing our understanding of continents.

History

The Gunpowder Plot:
 Exploring the life of : Guy Fawkes the Plotter.
 Understanding the discovery of the plot and the treason.
 Asking: why do we remember?

Music

West African Call and Response:
Theme: Animals
 Use tempo, dynamics and timbre and perform a composition using instruments correctly.

P.E.

Ball Skills: Hands skills
 Dribbling, passing, receiving and keeping possession.
Gymnastics: Gymnastics
 Exploring zig-zag, curved pathways on apparatus and creating a sequence.

P.S.H.E.

Celebrating Differences:
 Accepting difference.
 Including others.
 Bullying.
 Problem solving.
 Using kind words.
 Giving and receiving compliments.

Religion

Sharing in the life of Jesus:
 Understanding the life of Mary and Jesus and the call of the disciples.
Advent:
 Understanding the time, symbols and characters of the liturgical Season of Advent.

Science

Living things and their Habitats: Microhabitats and simple food chains.
Animals including Humans:
 Learn about the basic needs that all humans need to survive and live.